MANDATORY REPORTING FORM

Date: _____ Level: ☐ Mighty Mights ☐ Pee Wees ☐ Midgets

Team Name	Q1	Q2	Q3	Q4	OT1	OT2	Final
Away Team							
Home Team							

Codes for not playing: A - Absent | D - Discipline | E - Ejected | I - Injured | R - Refused to Play | S - Sick

	#	Player Name	1	2	3	4	5	6	Tackles	Code
1										
2										
3										
4										
5										
6										
7										
8										
9										
10										
11										
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22										
23										
24										
25										
26										
27										
28										
29										
30										

SCORING SUMMARY

Q	TOC	#	Play Type	QB #	Yds	A	H

Our Impact Players			Opp. Impact Players		

Our Striped Players			Opp. Striped Players		

All mandatory plays must be from the line of scrimmage and be an active play. Any player who doesn't have their mandatory plays in by Q4 will be placed in the game until they reach their mandatory plays. Notify coaches about any child who has **NOT** gotten their plays in by the end of the Q3.

Impact players will be removed from the game or placed on the offensive line only when a 18-point advantage is attained. **(These positions are defined as: Defense - inside linebackers & defensive ends | Offense -backs.)** Once a 30-point advantage is attained, the superior team cannot pass the ball. The clock will become a running clock. **DEMONSTRATE GOOD SPORTSMANSHIP AND DO NOT EMBARRASS THE OTHER TEAM.**

SUBMISSION INSTRUCTIONS

At the end of the game, take a picture of this sheet. Then scan the QR code to the right, or visit centralkeystone.com/play-tracker-uploader. Fill out the form completely, ensuring you attach the photo of this sheet and submit any additional notes in the game summary then click submit to send the sheet to the league.